# Practice Organization and Team Drills

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#### Practice Philosophy

- \* What do you want to accomplish?
- \* Pre Season?
- \* Game week?
- \* Heading into conference?

## Why Practices fail

- \* Lack of planning
- \* Lack of foresight
- \* Poor time management (people standing around)
- \* No creativity(Do you like doing the same thing everyday?)

#### UTSA Practice Philosophy

- Practice 80% of what happens in every game (1 & 3rds are not a high % play)
- \* Make every drill game like
- \* Trust my team to help me run practice (I teach, they hit)
- Make them better everyday in a physical, mental, and confident aspect

# UTSA 7 inning approach

 Goal is to put pressure on the individual or team throughout practice in order to simulate game like anxiety/fear.

# Results of 7 inning practices?

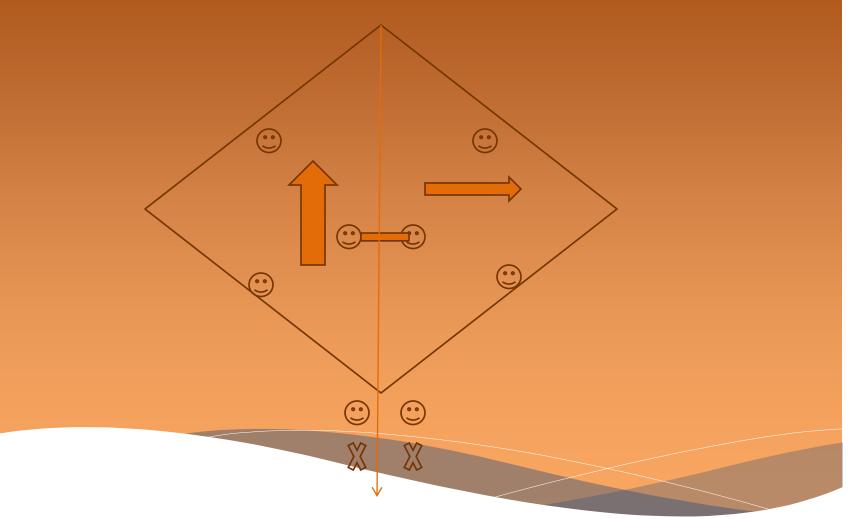
- \* More consistent play
- \* The fearless and the fearful emerge
- \* Better, more consistent enthusiasm thru practice
- Goal oriented practices

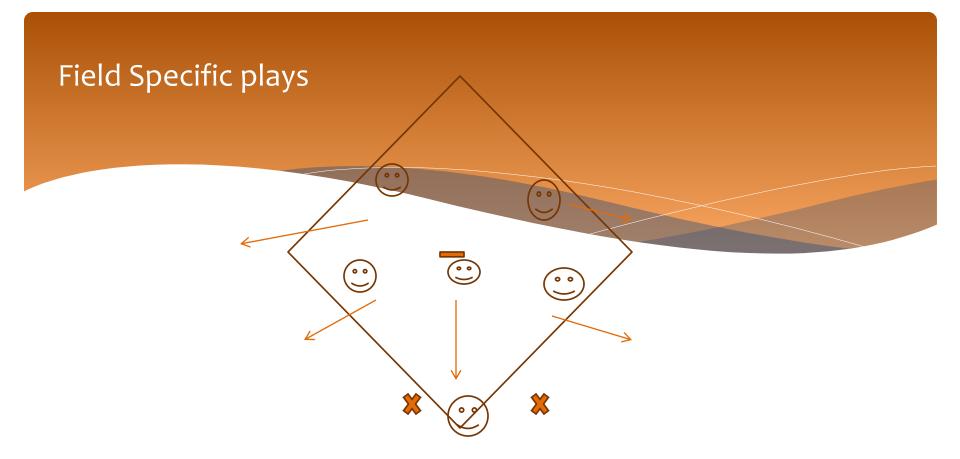
#### Example of a 7inning practice plan Higher % of the game the bigger the consequence

	2:00pm	Jog and Stretch
0	2:15pm	Throw Inning 1: No dropped or over thrown balls. Consequence: 300
۲	2:25pm	Infield outfield split (glove work)
		Infield: Sequential bunt defense
		Olympic drill
		Rotate Drill Inning 2: protect the team, no balls thrown to wrong base
		Consequence: 10 up downs
		Outfield: Fence Drills
		Two line communication back up drill Inning 3: must create space . Consequence: 10 up downs
		Long hop drill
۲	2:45pm	Team cut drill Inning 4: No dropped or overthrown balls. Consequence: farthest fence
۲	3 <b>:00p</b> m	Infield run for outfield (Today's emphasis runner on 2 <sup>nd</sup> , when to concede home and
		when to stop runner at 2 <sup>nd</sup> )
		Inning 5: Base running, must touch front of base and take good angles.Consequence: 20 dead bugs
۲	3:15pm	Outfield run for infield (Today's emphasis don't be afraid to give up a run to get an
		out)
۲	3:30pm	Hit/Tee drills
		Cage 1: long tennis ball bounce
		Cage 2: Larkin Drill
		Field: Live Inning 6: No pop ups. Consequence: 10 split jumps
		Pitchers Inning 7: No walks. Consequence: 1 min wall sit
۲	4:45pm	Go home study eat a good meal watch Jersey Shore!!!

#### Team Drills!

Bunt Defense!  $\bigcirc$ =Player X = Coach Left side go to 2<sup>nd</sup>/Right side go to 1<sup>st</sup>





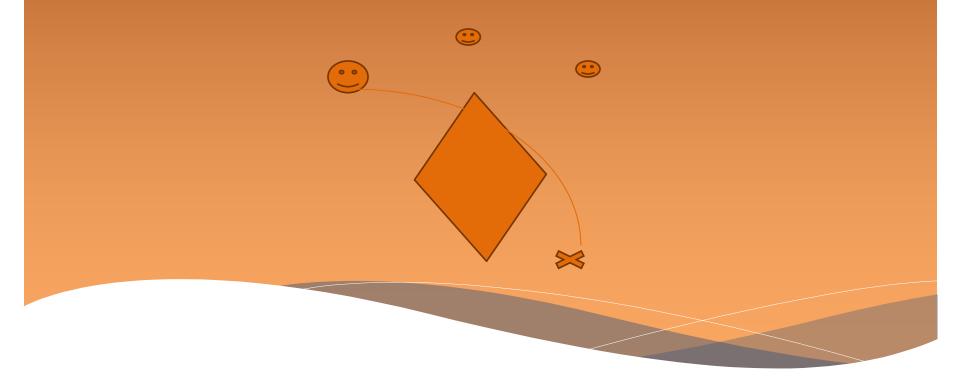
- \* Split field in half
- Left side working on ground balls, fake throws, pop flies, foul balls, slaps, etc.
- Right side working on ground balls, fake throws, pop flies, foul balls, etc.
- \* Pitchers throwing wild pitches to catcher and putting tag on at home.

#### Outfield Love What is outfield doing while infield is doing their drills?

- 10x down & blocks, do or dies, QB's, run thru with pop ups
- Immediately to fence drills (do not forget foul ball fences)
- Two line communication drill grounders and fly balls, with emphasis on backup (create space)

# Outfield needs full field reps! But the infield is not done yet....and we only have one field!!!

- Use pitching machine to shoot balls over infields head while infield is still doing work (disclaimer: test machine prior to starting the drill)
- Again, do not forget foul territory



#### Game Like Drills

- Front toss is a great way to control situations and does not allow players to "guess" or "cheat."
- \* Lay a net sideways and have someone toss from knees, coach/player hit
- \* Side toss is another great way to control reps
- Outfield loves front toss reps (this is a great way to work in hitting reps for your team while outfield is doing defensive reps)

#### Game Like Drils

- Infield NEEDS to run for outfield.
- This helps them learn the speed of the game and when to throw ahead vs. stopping an advancing runner.
- One cut person, catcher, a person on each base and switch frequently.
- \* One coach or player teaching baserunning.
- \* One coach hitting and teaching defense.

#### Game Like Drills

- \* Outfield runs for infield
- Often times we have pitcher throw at half speed coach "hits live."
- \* Players often run own offense. (steals, bunts, etc.)
- Defense runs own defensive plays.
- I ask "why?" often to hear thought processes and interject when I think they are making a BIG mistake.

#### 3 way 21 outs drill

- \* Three "teams" for 21 outs.
- \* All three "teams" must be perfect to win 21 outs
- \* If any aspect of one team fails, we start over!
- Baserunning team and two teams on defense.
- \* Example: Team 1 caught a routine pop-fly in LF with a runner on 1<sup>st</sup>. Runner on 1<sup>st</sup> did not do secondary leadoff, they failed. Team 2 (baserunning group) now goes to defense. Team 1 remains on defense, and now team 3 is running bases.

## "They just don't know the game"

- \* Whose fault is that?
- \* Our job to teach them
- Rotation drill is my favorite drill to "teach" them the game
- \* After three outs everyone rotates positions
- \* Drill is over when everyone has played every position
- \* Consequence if a ball is thrown to wrong base due to lack of communication team has 10 up/downs

#### Rotation

