Keys For A Championship Program

Norfolk Catholic Football

Key To Being Champions

The Goal is to build a Championship Program Not just win a Championship Since 1983 (last 32 years) Our Football Program At Norfolk Catholic: State Playoffs 31 Years Semi – Finals 20 Years 15 State Championship Appearances 9 State Championships

Norfolk Catholic Coaching Staff

- Jeff Bellar: 34 Years, OC QB & ILB
- Tim Kassmeier: 23 Years, DC RB & OLB
- Todd Pospisil: 25 Years, Spec. T C OL & DB
- Kevin Miller: 25 Years, OL & DL
- Troy Jones: 1 Year, REC & DB
- Jason Konicek: 11 Years, TE & DE
- Steve Farlee, 1 Year, REC & ILB

Norfolk Catholic Football Mission Statement

- Football is a game made up of many components, all must fit together to truly achieve ultimate success.
- Our team must strive for Team Work, Team Pride, Team Goals, and Team Unity. The Team must always come first!!!
- Our Team must be in great Condition, Physically, Mentally, and Emotionally.
- We must be sound Offensively, Defensively, and in the Kicking Game.
- Our Team must represent the best Values, Truth, Hard Work, Sacrifice, Honesty, Trust, Integrity, and Spiritual Morals.
- We teach Life Lessons with a Game. We Teach are Athletes: 1. Do the best you can; 2. Do it right; 3. Treat others as you want to be treated.

2011 Norfolk Catholic Football Mission Statement

- "Perfection, is being able to look your friends in the eye and know you did everything you could not to let them down."
 - Team Goals
- 1. State Champions, Back to Back
- 2. 13 0 Record
- 3. Hold opponents under 130 yards of off.
- 4. Win the turnover battle and have 20 yards or less a game of penalties.
- 5. Grow closer as a team on and off the field and have fun
 - Individual Goals

Heart

- Coaching the heart of an athlete
- Every child is their parents most precious commodity
- Unity, Work Ethic & Heart can compete with talent
- Players must know you care
- Teach players to care about one another

Key 1: Leadership

- Concern for others is the foundation for leadership.
- Every great leader takes Charge.
- Every great leader uses good Judgment.
- Decisions always translate into energy (make a decision and go)
- Create leadership roles for your team. Ex.
 Captains, Unity Council members.

Leadership Continued

- Gets it done, doesn't wait for someone else to do it
- Inspires others to greatness
- In the end Leadership is. 1. The ability to get a person to do what you want him to do; 2.
 When you want it done; 3. In a way you want it done; 4. Because he wants to do it.
- That's Coaching 101.

Key 2: Develop a Philosophy

- What are you going to do??
- Offense
- Defense
- Special Teams Play
- Come up with something
- Do what you know or get to clinics and learn

Offense Philosophy

- Multiple Set 1 back, 2 back, 3 back, no backs
- Run / Pass Ratio (ours is about 60/40)
- We believe we must establish a ground game
- Adapt to your personnel
- 1 trick play a game (key is when to use)

Defense Philosophy

- Even front (6 or 4)
- Few Coverages (3, 2, 5, 4)
- Great Tackling Team
- Take Away what opponents do best
- Always be on the Same page
- Know and Execute all Stunts

Special Teams Philosophy

- Kicking Game 1/3 of our Practice
- Win field position through the kicking game
- Importance through time and personnel
- Kicking Game

Chances of Scoring

1 out of 30
1 out of 8
1 out of 5
1 out of 3
1 out of 2
1 out of 2

Key 3: Work Ethic

- Lead by example, Head coach and assistants.
- Teach young people to work hard all the time.
- Plan everything: practice, meetings, team meals, parents meetings, film sessions. (ex)
- Create a Culture (the standard for many is too low, they think they are working hard but in reality they don't know how to work hard.
- Be detailed (in all drills, all groups work, all team situations

Key 4: Commitment

- Commitment starts in the Heart (Michael Jordan said "the heart is what separates good from great"
- Commitment is tested through action
- Commitment opens the door to achievement
- 4 types of people when dealing with commitment:

Key 4: Commitment

- 1. Cop Outs: no goals no commitment
- 2. Hold Outs: Don't know if they can reach goal, afraid to commit.
- 3. Drop Outs: People who start a goal but quit when the going gets tough.
- 4. All Outs: Set goals, commit to them, pay the price to reach them.
- To improve commitment measure it

Key 5: Character

- Character is more than talk, It is who you are.
- Character brings lasting success for people
- Be true to your character and to yourself on the inside you will be much happier.
- Talent is a Gift, Character is a Choice.
- Be grounded for me: God, Family, Work, Hobbies

Key 6: Communication

- Without communication you travel alone (some coaches take something simple and make it complicated, communicators take something complicated and make it simple)
- Simplify your message
- See the people (get to know your players)
- Live your message (Believe in what you say, do what you say)
- Seek a response (It goes both ways, talk & listen)

Key 7: Competence

- Know What you're Coaching
- Plan it, Say it, Do it.
- Show up every Day, every Way, every Play.
- Keep Improving (the person who knows how will always have a job, the person who knows why will always be the boss)
- Follow through (go the extra mile)
- Inspire others

Key 8: Listening

- To connect with their heart use your ears.
- Listen to your fellow coaches, other coaches, successful people.
- Listen to your players (unity council)
- Listen between the lines, know what is going on in your program and in your community.

Key 9: Passion

- It is hard to be successful unless you love your work.
- Passion is the first step to achievement (your desire determines your destiny)
- Passion increases your will (it is the fuel that drives us)
- Passion changes you (follow your passion, it can't help but make you more productive)

Key 10: Positive Attitude

- Your Attitude is a choice (you must choose every day)
- Your attitude determines your actions
- A winners edge is in attitude not aptitude
- Maintaining a good attitude is easier than regaining one.
- To improve attitude
- A. Feed your self the right food, hang around positive people
- B. Achieve a goal every day, based on positive thinking and acting
- C. Write it down, keep track

Key 11: Responsibility

- A coach can give up anything except final responsibility
- People who embrace Responsibility:
- 1. Get the job done, what ever it takes
- 2. Go the extra mile, put the team first.
- 3. Driven by excellence (In every aspect of your life)
- 4. Produce regardless of the situation

Key 12: Teach Ability

- "It is what you learn after you know it all that counts" John Wooden
- Life long learner (earn a degree, get an award, reach a desired position)
- Over come your Success (if what you did yesterday still looks big to you, you haven't done much today.
- Swear off short cuts, anything of value you must pay.
- Trade in your pride (when learning you will make mistakes)

Key 13: Vision

- You can seize only what you can see.
- Vision starts with in (have a vision for your program)
- Vision draws on your history (teach what you know)
- Vision meets others' needs (great vision includes others and adds value to them)
- Vision helps you gather resources (the greater the vision the more winners it has potential to attract)

Vision Continued

- Where does vision come from?
- Inner Voice
- Unhappy Voice (if something doesn't work go in a new direction)
- Successful Voice (listen and learn, move ahead)
- Higher Voice (A truly valuable vision must have God in it)

Key 14: Player Development

- Players are made in the Off-Season
- Weight Room Speed Camp (Summer)
- Winter Conditioning Spring Conditioning
- 7 Points from a players perspective: 1. Make each player feel that you care about him as a person. 2. Build confidence in all players. 3. Never betray the trust of your athlete. 4. Create leadership possibilities. 5. Use the game to teach life lessons. 6. Remember football is a game. 7. Have Fun.
- Teams are made In-Season
- Coaches job to do Both

Key 15: Norfolk Catholic Victory Formula (In – Season)

- Do things right; Do the best you can
- Treat others as you want to be treated
- Set Goals; Accept your Role
- Believe in yourself, your teammates, your coaches.
- Over come Adversity
- Practice Fundamentals
- Don't Flinch

Key 16: Practice

- Practice should be as close to a game as possible.
- Fundamentals
- Repetition
- Conditioning (beginning)
- Length (2 2.5 hours)
- Organization (5 10 15 20 minutes sessions)
- Tempo
- Pay Attention to Detail (do the little things right)
- Avoid to much verbal Instruction
- Demonstration
- Coach'em All

Key 17: Game Preparation

- Sunday Meetings Film Evaluation
- Technology Down & Distance Tendencies, Field Position Tendencies, Formation Tendencies, Personnel Tendencies
- Player Awards Off., Def., O-Line, Practice, Special Teams
- Report on Monday Night to Team
- The Plan (Sent Practices)
- Coaches Meetings

Key 18: Game Day

- Two Things We Do On Game Day
- 1. We will not compromise everything we do in practice
- 2. We will make adjustments if we feel the need
- Pre-Game Meal
- Prayer Service
- Conduct on the Field
- Sideline Behavior
- Master Checklist
- Post Game
- Win Together & Lose Together

Key 19: Parents

- Parent Meeting
- Go Over Everything Important
- Sportsmanship
- Parent Roll and Expectation
- Before Game, During Game, After Game

Key 20: Team Discipline

- Team Rules (Few)
- Strive to develop Self-Discipline
- Objectivity (don't take things to personal)
- Unity Council
- Team Meetings
- Academics

Key 21: Intangibles

- Be Persistent
- Enthusiasm
- Work Ethic
- Limit Mistakes
- Play Hard
- Unity
- Faith In God