Practical Programming for Throwers and Jumpers

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- 1. Identify Key Performance Indicators (KPI's)
 - a. Physical
 - b. Technical
- 2. Roadmap to Planning
 - a. Identify Strengths
 - b. Identify Weaknesses
 - c. Determine Objectives and Goals
- 3. Basic Training Concepts
 - a. Progressive Overload
 - b. Compatibility of Training
 - c. Concept of Transfer
 - d. 5 bio-motor abilities
- 4. Block Periodization
- 5. Macro Cycle Programming
- 6. Meso Cycle Programming
- 7. Micro Cycle Programming
- 8. Workout Programming
- 9. Testing
- 10. Plan B Workouts

