2025

Game Day Band Chant & Fight Song



Team:

Division:

MAX TEAM VALUE SCORE

BAND CHANT		COMMENTS:	
GAME DAY MATERIAL Proper use of material-relevant to game day environment	5		
CROWD EFFECTIVENESS Energy, connection to and leadership of the crowd, crowd coverage and spacing	5		
CROWD LEADING TOOLS Proper use of signs, poms, megaphones, and/or flags	5		
MOTION TECHNIQUE Technique, placement, sharpness, and synchronization	5		
FIGHT SONG			
GAME DAY MATERIAL Proper use of material relevant to game day environment	5		
CROWD EFFECTIVENESS Energy, connection to and leadership of the crowd, crowd coverage and spacing	5		
CROWD LEADING TOOLS Proper use of motions, signs, poms, megaphones, and/or flags	5		
MOTION TECHNIQUE Technique, placement and sharpness	5		
EXECUTION OF INCORPORATED SKILLS Technique, form, and stability of stunts, jumps and/or tumbling to lead the crowd	5		
SYNCHRONIZATION Uniformity of movement throughout routine	5		
TOTAL 50 Possible Points			

Game Day Crowd Leading



Team:

Division:

MAX TEAM VALUE SCORE

GAME DAY SITUATION Proper response to game day situational cue; leadership effectiveness	5	COMMENTS:
GAME DAY MATERIAL Proper use of material relevant to game day environment	10	
CROWD EFFECTIVENESS AND APPEAL Voice, pace, flow, energy, leadership of and connection to crowd; crowd coverage and spacing	10	
MOTION TECHNIQUE Technique, sharpness, placement, and synchronization	10	
PROPER USE OF SKILLS Choice and timing of stunts, jumps, and/or tumbling to lead the crowd	5	
EXECUTION OF SKILLS Technique, stability of stunts, jumps, and/or tumbling to lead the crowd; synchronization and spacing	5	
CROWD LEADING TOOLS Proper use of signs, poms, megaphones, and flags	5	
TOTAL 50 Possible Points		